The Price of War

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Countries exposed to interstate wars 1870-2023

Unconditional prob. war site: 2.4% v 11.5% for war next door

100 -War sites Adjacent countries 80-60-40-20 0 1880 1900 1920 1940 1960 1980 2000 2020

Figure: War sites and their geographical neighbors

The Price of War Introduction

Data and basic facts

Empirical framework and results

nd results Structural in

Structural interpretation

n Appendix 1

The questions

What is the macroeconomic impact of war?

- Death and destruction of the <u>war site</u> contractionary: many economic disasters associated with wars on country's own soil (Barro 2006)
- Military buildups expansionary (Ramey Shapiro 1998, Ilzetzki 2024)
- No systematic study

What about third countries? Do they pay a price for the war as well?

- Potentially strong economic spillovers from war site to third countries, depending on geographic distance
- Nearby countries pay substantial price of war, even if not party to war

Empirical analysis

New data for all interstate wars since 1870

- Geolocate war sites and identify casus belli narratively
- Estimate macroeconomic effect of war conditional on distance from war site

Dynamic effects of war

- War sites: GDP falls up to 20% (Ø16%), inflation spikes to 10ppt (Ø4.5ppt)
- Spillovers on third countries depend on size of war site, here: 5% of world GDP
 - Nearby: GDP falls up to 5% (\emptyset 3.5%), inflation spikes to 7ppt (\emptyset 2.5ppt)
 - Distant: GDP falls up to 2% (\emptyset 1%), inflation rises up to 2ppt (\emptyset 1ppt)
- GDP contraction highly persistent (15 years), inflation spike less so (5-6 years)

Structural interpretation / transmission channels

Multi-country model of world economy

- Trade integration—distance—differs across countries
- Devise war scenario: capital destruction, TFP decline, military spending and seignorage

Calibrated model can account for evidence

- Offers account of transmission channels where data coverage is limited
- Endogenous supply-side contraction as intermediate-goods trade falters
- Spillovers primarily depend on pre-war trade integration (i.e. distance)

Related literature: economic impact of war ...

on parties to the war

- Case studies: Oliver 1941, Harrison 1998, Davis Weinstein 2002, Tooze 2006
- Growth effect somewhat elusive: Rasler Thompson 1985, Barro Lee 1994, Caplan 2002, Acemoglu et al 2005, Thies and Baum 2020
- Stronger for civil wars: Abadie Gardeazabal 2003, Novta and Pugacheva 2021, Chupilkin Kóczán 2022
- Modelling war/military buildups: Ramey Shapiro 1998, Auray Eyquem 2019

on third countries/spillovers

- Trade/networks: Martin et al 2008, 2012, Glick Taylor 2010, Couttenier et al 2022, Korovkin Makarin 2023
- From civil wars, with focus on geography: Murdoch Sandler 2002, 2004, Qureshi 2013, Verdickt 2020, Mueller et al 2022

Data and basic facts

Annual observations: 1870–2023

Outcome variables: output and inflation for up to 60 countries

• Macroeconomic History Base (Jorda Schularick Taylor), extended in Funke Schularick Trebesch (2023)

Bilateral distance from war site measured in kilometers

• Distance of two most populated cities across countries (Mayer Zignago 2011)

Analysis centered around war sites

- Correlates of War project (Sarkees Wayman, 2010): all interstate wars (> 1000 battle deaths) between 1816 and 2007 & updated: 75 wars
- Geolocate war sites: digitize disaggregated battle-level data based on Clodfelter (2017) and various other sources

War sites

- Geolocate 1625 battles: collect number of deaths, missing, wounded (causalities)
- Aggregate back to country level using today's borders
- Cross-check via GPT-4 yields another 5 war sites
- Exclude battles taking place far from core territory (e.g., Aleutian Islands in WW2)

Casualties		Length		Wars	Macro		
Min	Mean	Mean	Median	Total	Sites	Belligerents	Third
2	220,113	2.5	2	224	85	129	2,525

The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

All war sites 1870–2023



The Price of War Introduction

n Data and basic facts

Empirical framework and results

s Structural interpretation

interpretation Conclusion

on Appendix 8

Are wars exogenous to the business cycle?

Common assumption in fiscal policy literature

• Military spending (news) good instrument (e.g., Ramey Shapiro 1998, Barro Redlick, 2011; Ramey Zubairy, 2018; Miyamoto et al 2019)

Some evidence that US Presidents more likely go to wars

- In times of economic stress (Ostrom Job 1986)
- During recession & if president up for reelection (Hess Orphanides 1995)

Verify using a narrative approach a la Romer Romer (2010)

- Classify casus belli for all wars in our sample
- Initial classification according to the warfare encyclopedia by Clodfelter (2017)
- Cross-checks based on more than 80 different (historical) sources

Why countries go to war: 8 non-exclusive categories

	Notion	# Wars
Nationalism	Creation of own sovereign state, wars for independence, imperialism	46
Power Transition or Security Dillemma	Rising power challenges a dominant one, arms races, se- curity dilemma	33
Religion or Ideology	Deep-rooted disagreements over religious beliefs or ide- ologies (e.g., communism)	23
Border Clashes	Unclear borders or intensifying border clashes	15
Economic, Long-Run	Control over trade routes, markets, or valuable resources; economic rivalry and protectionism	10
Domestic Politics	Leaders may use foreign war to distract from domestic issues or to rally their population around a common cause	8
Revenge/Retribution	Wars can be initiated in response to perceived wrongs or to regain lost honor, even if there's no tangible gain to be had	3
Economic, Short-Run	Economy in severe recession (e.g., unemployment is high)	2

Empirical framework and results

Empirical framework

Variables capture start of the war: country *i* is ...

- $Site_{i,t} = 1$ if war starts on soil of country *i* in year *t*
- Third_{*i*,t} = $\sum_{j \in T_{i,t}} \varepsilon_{j,t}$ if war starts elsewhere (and *i* is not belligerent in same war)

Where $\varepsilon_{i,t}$ indicates economic size of war sites

 $\varepsilon_{i,t} \equiv GDP_{i,t-1}/GDP_{world,t-1}$

Estimate dynamic effect of war in sites and third countries

$$x_{i,t+h} - x_{i,t-1} = \alpha_{i,h} + \gamma_h Site_{i,t} + \psi_h Third_{i,t} + \zeta_h Controls_{i,t} + u_{i,t+h}$$

- $x_{i,t+h}$: output or inflation (baseline)
- Controls: 4 lags of dependent variable and regressors

Strong adverse effect on war site, small spillovers on average War site accounts for 5% of world GDP



Data and basic facts

Empirical framework and results

Structural interpretation

Zooming in: condition spillovers on distance from sites

Smooth transition model

 $x_{i,t+h} - x_{i,t-1} = \dots + \psi_{n,h} \left[1 - F(i,t) \right] \text{Third}_{i,t} + \psi_{d,h} F(i,t) \text{Third}_{i,t} + \dots$

- Limiting cases: $\psi_{n,h}$ (nearby) v $\psi_{d,h}$ (distant)
- Spillovers depend on shock-weighted normalized distance

$$F(i,t) = \sum_{j \in T_{i,t}} \frac{\varepsilon_{j,t}}{\sum_{k \in T_{i,t}} \varepsilon_{k,t}} \left[\frac{\ln(1+d_{i,j})}{\ln(1+d^{\max})} \right],$$

where $d_{i,j}$ denotes geographic distance between countries *i* and *j*, and d^{max} maximum distance between any two countries

Strong adverse spillovers on **third countries** if close to war site War site accounts for 5% of world GDP



The Price of War Int

Introduction Data and basic facts

s Empirical framework and results

Structural interpretation Concl

ion Appendix 14

Spillovers to **belligerents**

War site accounts for 5% of world GDP



The Price of War

Introduction Data and basic facts

Empirical framework and results

Structural interpretation

Robustness and further evidence

Main results robust across a number of alternative specifications details

- Longer horizons
- Drop US from sample
- Restrict to shorter and longer wars
- Alternative timing of war shocks
- Control for military strength

Further evidence details

- Condition on trade integration
- Incorporate severity of wars
- Trade responses

Evidence on underlying causes

Source: Long-Term Productivity Database (Bergeaud et al 2016); restricted sample



The Price of War

Empirical framework and results

Structural interpretation

Evidence on underlying causes cont'd

Source: Correlates of War / Maddison project; restricted sample



Population

The Price of War

Empirical framework and results

Structural interpretation

Structural interpretation

Structural interpretation

Multi-country model (Gopinath et al 2020, Eichenbaum et al 2021)

- Site, Nearby, Distant, each 5% of world output; and Rest of the World
- Site and Nearby fully integrated; little trade with Distant
- Intermediate inputs in production
- Incomplete financial markets; labor and capital immobile across countries
- Monopolistic competition & stickiness in labor and goods market
- Monetary policy determined by money growth rules

War as AR(2) shock with 4 dimensions

- (i) Destroys capital stock in **Site (only)**, as in rare disasters (Gourio 2012)
- (ii) Reduces TFP in **Site (only)**, as in rare disasters (Gourio 2012)
- (iii) Raises military spending in Site (only)
- (iv) Monetary policy accommodates ${\mbox{{\bf globally}}}, {\mbox{ but to different degrees}}$

Macroeconomic impact of war in Site, Nearby, and Distant



The Price of War Introduction

tion Data and basic facts

s Empirical framework and results

Structural interpretation

Conclusion Appendix

ndix 20

Implications of calibrated model—External validation



Inspecting the mechanism: Supply side spillovers



The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

Decomposing the macroeconomic impact of war

Average annual effect (year 0 to 8) on ...



The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation Appendix

23

Conclusion

Macroeconomic impact of war

- Large adverse effects in war site
- Yet nearby countries pay substantial price too, even if not party to war

Mechanism / policy

- adverse supply shock dominates in war site and Nearby as trade falters: effect declines with distance
- for belligerents: might be (partly) offset by increased military spending
- Monetary policy (in Nearby): difficult trade-off for stabilization policy

Growth and inflation around start of war



The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

Distance of war sites almost uniformly distributed in sample Cumulative distribution function of



Back

The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

Longer horizons: effects very persistent



The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

lusion Appendix 27

Sample w/o US



The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

usion Appendix 28

Alternative start years



The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

onclusion Appendix

29



Short wars (duration ≤ 2 years)

The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

Appendix 30



Long wars (duration > 2 years)

The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation

Appendix 31

Spillovers from foreign war depend on import share

Point estimates and 90% confidence bounds based on Driscoll-Kraay SE





The Price of War Introduction

ction Data and basic facts

s Empirical framework and results

id results Structural i

Structural interpretation



Model outline

Household objective in country *j*

$$E_{0}\sum_{t=0}^{\infty}\beta^{t}\left\{\frac{1}{1-\sigma^{C}}\left(C_{j,t}(h)-\phi^{C}c_{j,t-1}\right)-\frac{\chi^{L}}{1+\sigma^{L}}(L_{j,t}^{s}(h))^{1+\sigma^{L}}\right\}$$

Owns internationally immobile capital stock, $k_{i,t}$, which evolves according to:

$$k_{j,t} = \left((1 - \delta^{\kappa}) k_{j,t-1} + \Phi^{\kappa} \left(\frac{i_{j,t}}{k_{j,t-1}} \right) k_{j,t-1} \right) e^{-\Delta_j^{\kappa} \omega_t}$$

War shock follows AR(2) process:

 $\omega_t = \rho_1^\omega \omega_{t-1} + \rho_2^\omega \omega_{t-2} + \eta_t$

Budget constraint of county j in real per-capita terms:

$$c_{j,t} + i_{j,t} + \mathcal{E}_{Rj,t}^{r} b_{Rj,t} + \frac{\phi^{B}}{2} \left(\mathcal{E}_{Rj,t}^{r} b_{Rj,t} \right)^{2} + \tau_{j,t}$$

= $\frac{1}{n_{j}} \int_{\mathcal{N}_{j}} \frac{W_{j,t}(h) L_{j,t}^{s}(h)}{P_{j,t}} dh + r_{j,t}^{K} k_{j,t-1} + \mathcal{E}_{Rj,t}^{r} \frac{R_{R,t-1}}{\Pi_{R,t}} b_{Rj,t-1} + \sum_{i} div_{ji,t}$

Final good is CES aggregate of wholesale goods from country i

$$y_{j,t} = \left(\gamma_{jj}^{\frac{1}{\sigma}} y_{jj,t}^{\frac{\sigma-1}{\sigma}} + \sum_{i \neq j} \gamma_{ij}^{\frac{1}{\sigma}} \left[\varphi_{ij,t} y_{ij,t}\right]^{\frac{\sigma-1}{\sigma}}\right)^{\frac{\sigma}{\sigma-1}}$$

with $\gamma_{jj} = 1 - \sum_{i \neq j} \gamma_{ij}$. σ is trade-price elasticity and $\varphi_{ij,t}$ import-adjustment costs. Import shares reflect size and home bias

$$\gamma_{ij} = \Omega_{ij} n_i$$
, where in calibration $\Omega_{HN} = \Omega_{NH} = 1$

Producers operate under monopolistic competition with Calvo price setting constraint assuming producer currency pricing (PCP)

Production function:

$$A_{j,t}(X_{j,t}^{d}(m))^{\alpha^{X}}\left(K_{j,t}^{d}(m)^{\alpha^{K}}L_{j,t}^{d}(m)^{1-\alpha^{K}}\right)^{1-\alpha^{X}}=\sum_{i}Y_{ji,t}^{d}(m).$$

where $x_{j,t} = \frac{1}{n_j} \int_{N_j} X_{j,t}^d(m) dm$ are intermediate inputs in production (sourced from final goods)

Productivity subject to war shock:

$$\log(A_{j,t}/A_j) = \rho^A \log(A_{j,t}/A_j) - \Delta_j^A \omega_t$$

Market clearing for final goods

$$y_{j,t} = c_{j,t} + i_{j,t} + x_{j,t} + \frac{P_{jj,t}}{P_{j,t}}g_{j,t} + \frac{\phi_b}{2} (\mathcal{E}_{Rj,t}^r b_{Rj,t})^2$$

where $g_{i,t}$ is per-capita government spending (funded through lump-sum taxes) and impacted by war shock

$$rac{g_{j,t}}{gdp_j} = \left(rac{g_j}{gdp_j}
ight) + \Delta_j^G \; oldsymbol{\omega_t}$$

Monetary policy

$$\left(\frac{M_{j,t}}{M_{j,t-1}}\right) = (1 - \rho_j^M)\Pi_j + \rho_j^M \left(\frac{M_{j,t-1}}{M_{j,t-2}}\right) + \Delta_j^M \boldsymbol{\omega}_t$$

Real GDP defined as value added: $gdp_{i,t} = y_{i,t} - x_{i,t}$

The Price of War Introduction

Data and basic facts

Empirical framework and results

Structural interpretation