

Coordination and Network-based Proximity: Experimental Evidence from the Field

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Summary

- ▶ Many social and economic interactions require the **coordination of behavior**. Coordination failure is a source of inefficiency (Schelling, 1960, 1978)
- ▶ Coordination takes place in a social context; **social connections** might influence the potential to coordinate behaviour.
- ▶ Our focus: **network-based social proximity** as a possible **coordination device**; using three established concepts in network analysis (closeness, maximum network flow, and clustering)
- ▶ **Empirical approach**:
 - ▶ Two-player **lab-in-the-field coordination experiment**, where we vary identity disclosure of players, and cost of effort
 - ▶ **Real existing social networks** in small-scale communities
- ▶ **Results**:
 - ▶ **Social proximity increases efficiency of coordination** through **clustering**; i.e., in pairs of friends who share friends
 - ▶ No support for alternative measures of network proximity

Our contribution

- ▶ Comparison of **three network based concepts of social proximity**, emphasizing the potential importance of indirect connections
- ▶ Use of **real existing networks**
- ▶ Differences from existing approaches in the literature:
 - ▶ Dyadic perspective; but with multiple pairs
 - ▶ Allow for different behavior towards different interaction partners
 - ▶ Do not mention networks
 - ▶ Focus on the role of altruism instead of information sharing (similar to the approach used by Leider et al. (2009))

Experiment

Two-player Minimum Effort Game (MEG): a one-shot simultaneous-move coordination game where payoffs depend on the minimal effort of either player.

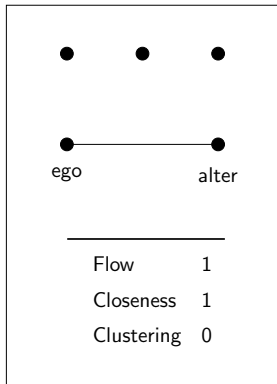
- ▶ A player i 's individual payoff Π_i is defined as:

$$\Pi_i(e) = a \times \min\{e_i, e_j\} - c \times e_i \quad (1)$$

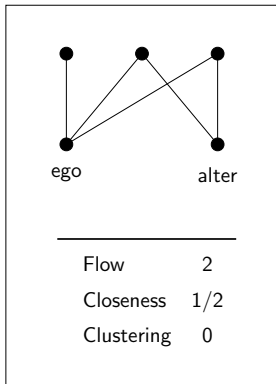
- ▶ a is the marginal benefit of effort, while c is the marginal private cost of effort, with $a > c > 0$.
- ▶ Any combination of (e_i^*, e_j^*) with $e_i^* = e_j^*$ is a **Nash equilibrium**.
- ▶ Equilibria can be **Pareto-ranked**; higher e , higher efficiency

Network-based proximity

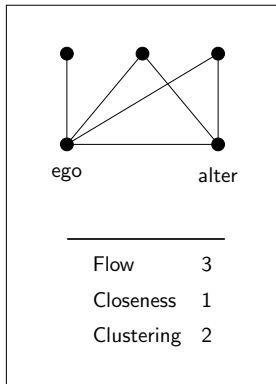
Three concepts of network-based proximity: **maximum network flow** (Ford Jr and Fulkerson, 1956), **closeness** (Freeman, 1978), and **clustering** (Coleman, 1988)



a)



b)



c)

Treatments

- ▶ **Identity disclosure** (within-subject)
 - ▶ We exogenously change **information about the identity of the participants**, thus, about network position
 - ▶ In a pair, participants either had information on the other's identity (**full disclosure condition – FD**), or not (**anonymity condition – AN**).
(Note: it is impossible to manipulate real existing networks)
- ▶ **Effort cost** (between-subject)
 - ▶ **Low Effort Cost (LEC)** and **High Effort Cost (HEC)**
 - ▶ A higher effort cost lowers effort in MEG (Goeree and Holt, 2001, 2005)
 - ▶ A higher effort cost increases the room for an influence of social proximity.

Hypotheses

We focus on **difference in effort between FD and AN (FD-AN)**:

Hypothesis (effort costs): Proximity increases the FD-AN difference in effort. This increase is stronger in HEC than in LEC.

Hypotheses (cont.)

Specific hypotheses, using the three concepts of network-based proximity.

Hypothesis (Direct tie):

1. **A direct tie in FD** increases ego's effort relative to that in AN
 - a) **independently of** whether ego and alter have any friends in common (**Flow** and **Closeness**).
 - b) **only if** ego and alter have at least one common friend (**Cluster**).

Hypothesis (Common friends):

1. **Having common friends in FD** increases ego's effort relative to that in AN
 - a) **independently of** whether ego and alter have a direct tie (**Flow**).
 - b) **only if** ego and alter do not have a direct friendship tie (**Closeness**).
 - c) **only if** ego and alter have a direct friendship tie (**Cluster**).

Experimental procedures

Study was conducted in Sironko district in **eastern Uganda**, **22** randomly selected **villages**, surveyed (almost) all households in village; **197 participants**

1. **Survey**: a few weeks before experiment
 - ▶ Network elicitation: full network in village
 - ▶ Socio-economic characteristics
2. **Experiment**: incentivized MEG
 - ▶ Two decisions with different opponents in each disclosure condition; Order of the disclosure conditions randomized at the individual level
 - ▶ In **FD condition** both opponents were from the same village; allows to observe within-subject variation in behavior along social proximity.
 - ▶ In **AN condition** participants were once paired with someone who lived in the same village and once with someone from a different village.

Influence of proximity on FD-AN difference in effort

Direct test (not shown): Both having a **Tie** and having a **Common** friend increases effort in FD relative to AN.

Regression analysis addresses:

- ▶ Tie and Common might be correlated
- ▶ interactions between Tie and Common
- ▶ reduce remaining omitted variable bias

Our main specification looks as follows:

$$\begin{aligned}
 y_{ij} = & \beta_0 + \beta_1 \text{HEC} + \beta_2 \text{Tie} + \beta_3 \text{HEC} \times \text{Tie} + \beta_4 \text{Common} + \beta_5 \text{HEC} \times \text{Common} \\
 & + \beta_6 \text{Tie} \times \text{Common} + \beta_7 \text{HEC} \times \text{Tie} \times \text{Common} + \beta_8 X_i + \beta_9 X_j \\
 & + \mu_e + \epsilon_{ij}
 \end{aligned} \tag{4}$$

with y_{ij} being the FD-AN difference when i (ego) is matched with j (alter)

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with y_{ij} being the FD-AN difference when i (ego) is matched with j (alter)

Influence of proximity on FD-AN difference in effort

	(1)	(2)	(3)	(4)	(5)
HEC	0.174 (0.111)	0.021 (0.108)	0.214 (0.288)	0.186 (0.278)	0.231 (0.239)
Tie		-0.190 (0.144)		-0.209 (0.157)	0.085 (0.242)
HEC × Tie		0.493*** (0.178)		0.546*** (0.175)	-0.517* (0.285)
Common			-0.001 (0.143)	0.078 (0.146)	0.112 (0.162)
HEC × Common			-0.050 (0.363)	-0.231 (0.350)	-0.290 (0.327)
Tie × Common					-0.321 (0.339)
HEC × Tie × Common					1.111*** (0.358)
Constant	-0.511 (0.506)	-0.210 (0.469)	-0.330 (0.506)	-0.243 (0.492)	-0.226 (0.475)
R^2	0.070	0.087	0.071	0.090	0.093

Notes: OLS regressions with the difference in ego's effort between FD and AN as dependent variable. N = 393. Standard errors in parentheses, clustered and bootstrapped at village level, with 2000 repetitions.

The effect of 'Common' on FD-AN difference in effort

a) Effect of Common	LEC	HEC	LEC vs. HEC ^(a)
Tie=0	0.112	-0.178	0.375
Tie=1	-0.209	0.612***	0.005
Tie=0 vs. Tie=1 ^(a)	0.344	0.009	

Notes. Effect of having common friends. Table entries calculated as follows: Tie=0 in LEC: 'Common'; Tie=0 in HEC: 'Common + HEC × Common'; Tie=1 in LEC: 'Common + Tie × Common', Tie=1 in HEC: 'Common + HEC × Common + Tie × Common + HEC × Tie × Common'. ***, **, * indicate significance levels at 1, 5, and 10% of a Wald test. (a) Two-sided p-value of a Wald test that compares coefficients in the same row/column.

Result (Effect of Common):

- (i) The **effect of Common** on the FD-AN effort difference is **positive** and significant in the **HEC** condition and where **pairs are friends**.
- (ii) The positive effect of Common on the FD-AN effort difference is larger among friends in the HEC condition, than among friends in the LEC condition, or non-friends in the HEC condition.

The effect if 'Tie' on FD-AN difference in effort

b) Effect of Tie	LEC	HEC	LEC vs. HEC ^(a)
Common=0	0.085	-0.432	0.069
Common=1	-0.236	0.358***	0.001
Common=0 vs. Common=1 ^(a)	0.344	0.009	

Notes. Effect of having a tie. Table entries calculated as follows: Common=0 in LEC: 'Tie'; Common=0 in HEC: 'Tie + HEC × Tie'; Common=1 in LEC: 'Tie + Tie × Common', Common=1 in HEC: 'Tie + HEC × Tie + Tie × Common + HEC × Tie × Common'. ***, **, * indicate significance levels at 1, 5, and 10% of a Wald test. (a) Two-sided p-value of a Wald test that compares coefficients in the same row/column.

Result (Influence of Tie):

- (i) The **effect of Tie** on the FD-AN effort difference is **positive** and significant in the **HEC** condition and where **pairs have a common friend**.
- (ii) The positive effect of Tie on the FD-AN effort difference is larger among pairs who have a common friend in the HEC condition, than pairs with a common friend in the LEC condition, or pairs without a common friend in the HEC condition.

Conclusion

- ▶ **Hypothesis:** higher social proximity in friendship networks between two participants increases effort (i.e., efficiency) in coordination problem.
- ▶ **Result:** Common friends increase effort (when costs are high) for pairs with a direct tie, but not for those without. Similarly, having a direct tie increases effort (when costs are high) for pairs with common friends, but not for those without.
- ▶ These results provide **support for a positive effect of clustering on efficiency of coordination.**
- ▶ In line with other studies that described how clustering fosters trust (Karlan et al., 2009) and increases favor exchange (Jackson et al., 2012).
- ▶ Even in an experiment where networks are not mentioned, network structure influences behaviour.
- ▶ We cannot exclude that trust and reciprocity might also have contributed to the positive effect of clustering on effort in our experiment.

Thank you!

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