

# A Long Run Anatomy of Task Exposures to Technology

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- Estimate the causal effect of technology factors on employment
- Which technologies drive reallocation across tasks and task wage premia?

- A small number of factors drive technological progress, these have heterogeneous effects on employment
  - Manual-biased: – employment
  - Cognitive-biased + employment
- Which technologies matter for change in task composition and wage premia in the US?
  - 1970s-80s: manual-biased, machinery tech.
  - 1990s-: cognitive-biased, computers & software tech.
  - Trade exposure: more important than technology in early 00s

# Methodology



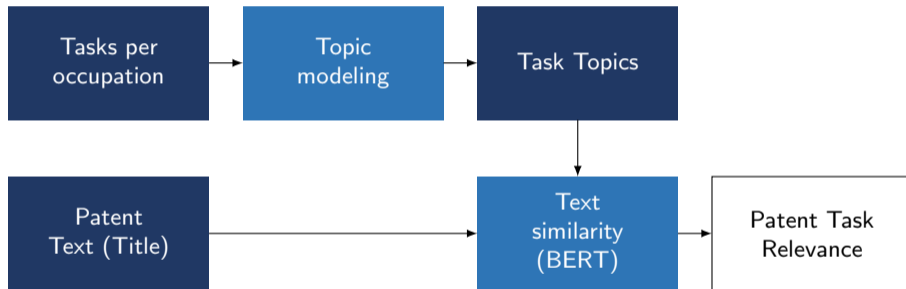
# What is technological exposure?

- A model of flow of new task-relevant technologies
- $i \in [1, I]$  indexes tasks,  $j \in [1, J]$  indexes technological factors
- At time  $t$ , flow of new tech  $X_{i,t}$  is given by

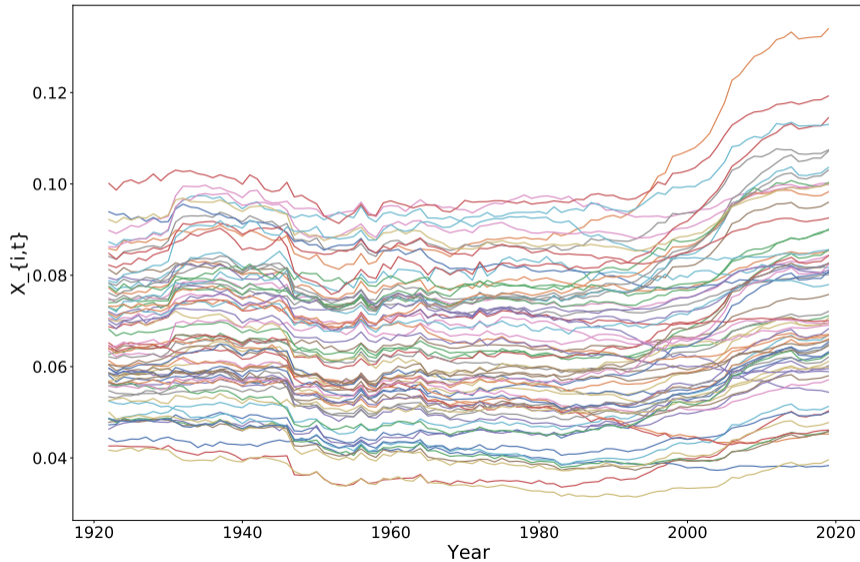
$$X_{i,t} = \mu_{1,i}f_{1,t} + \mu_{2,i}f_{2,t} + \cdots + \mu_{J,i}f_{J,t} + \chi_{i,t}$$

- Common technological factors  $f$  affect tasks with loadings  $\mu$
- We measure  $X_{i,t}$  as *average relevance* of patents granted at time  $t$  to task  $i$

# Methodology: Measuring Task Exposure



# Task Technological Exposure, $X_{i,t}$



# What are the factors that drive technological exposure?

- Principal components analysis to estimate  $\mu$ 's and  $f$ 's

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- So far, "black box". What are the factors?
  - Task-bias of technological change Task Scores
  - Underlying technology Patent Categories
- First two factors (65% of variance)

	Factor 1	Factor 2
Manual-Cognitive	Cognitive-biased	Manual-biased
Social	+	-
Technology Category	Computers & Software	Machinery

# Empirical Analysis

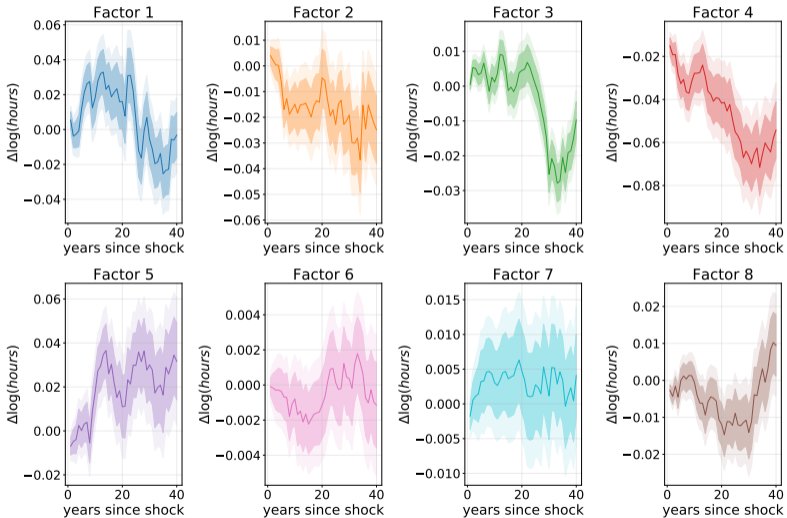
# Estimating the IRFs of technology shocks

- Task-hour regressions:

$$\begin{aligned}\log(y_{i,t+h}) = & \alpha_{i,h} + \gamma_{t,h} + \sum_{k=1}^N \beta_{k,h} \mu_{i,k} f_{k,t} \\ & + \sum_{\ell=0}^5 a_{h,\ell} \log(y_{i,t-\ell}) + \sum_J \sum_{\ell=1}^{10} c_{j,h,\ell} \mu_{i,J} f_{j,i,t-\ell} + \xi_{i,h}\end{aligned}$$

- Recursive identification: technological shocks do not affect hours contemporaneously

# IRFs - Task Hours





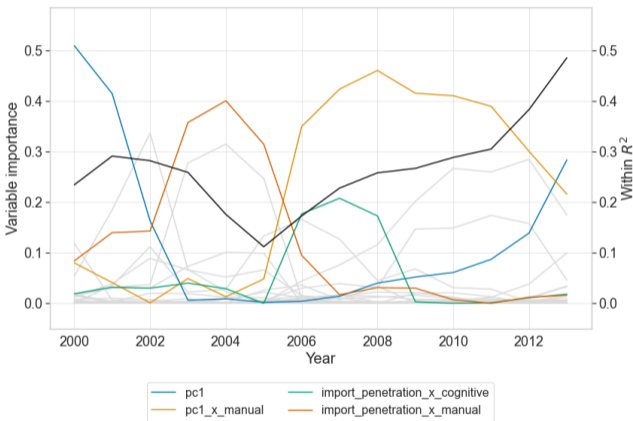
# Which factors matter for the US economy?

## Explanatory model

$$\begin{aligned}\Delta y_{i,t+h} &= \alpha_i + \gamma_t \\ &+ \sum_k \beta_k \mu_{k,i} f_{k,t} \\ &+ IP_{i,t} + \varepsilon_{i,t}\end{aligned}$$

## Variable importance

$$VI_j = \frac{R^2 - R^2_{-j}}{\sum_j R^2 - R^2_{-j}}$$



- We propose a methodology to measure task-specific technological exposure
- Document heterogeneous impacts on task composition of economy
- Which technologies matter most?
  - 1970s-80s: manual-biased, machinery tech.
  - 1990s-: cognitive-biased, computers & software tech.
  - Trade exposure: more important than technology in early 00s

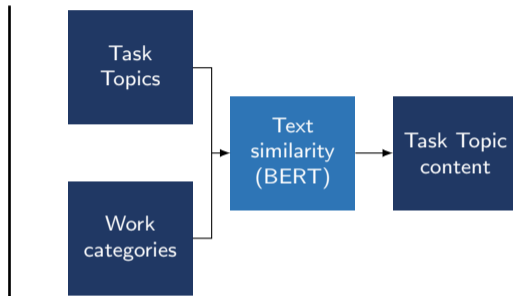
Questions or comments?  
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Thank you!

# Appendix

# Categorizing work

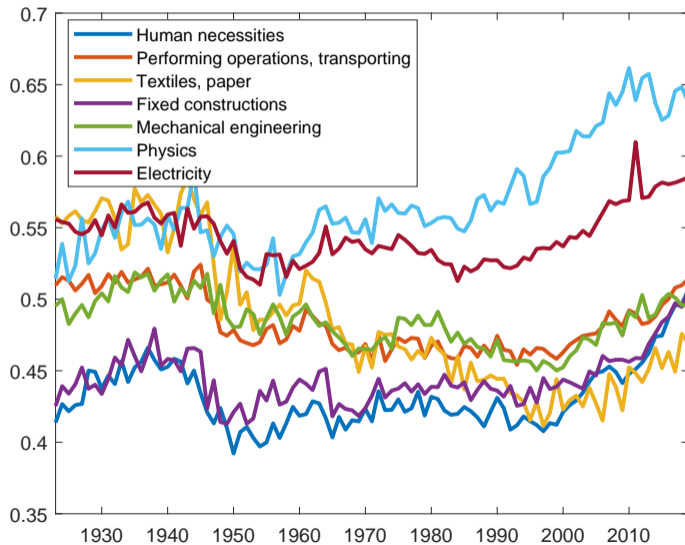
- Cognitive** 'cognitive, conscious, intellectual activity, thinking, reasoning, remembering, decision making, understanding and producing language, communicating; empathy, creativity'
- Manual** 'manual work involving the hands, strength, physical presence, manual dexterity; moving, carrying, lowering, lifting objects'



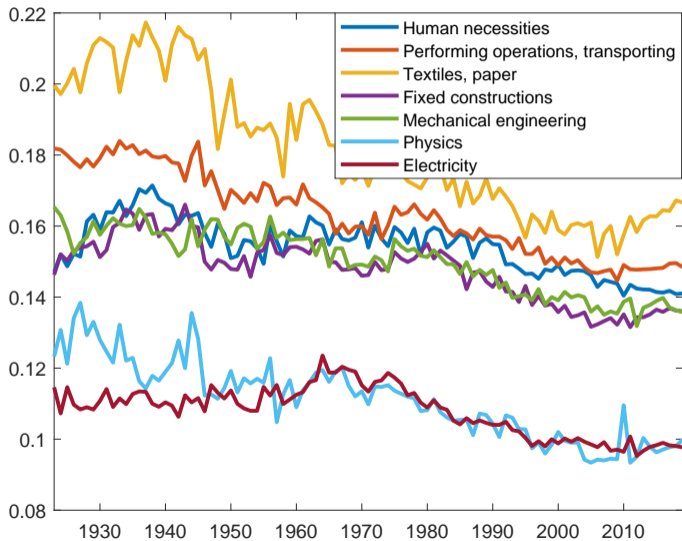
- Assign each task topic a manual-cognitive score

$$\text{Manual-Cognitive Score} = \frac{\text{Manual Relevance}}{\text{Manual Relevance} + \text{Cognitive Relevance}}$$

# PC1 (Cognitive Factor): IPC decomposition



# PC2 (Manual Factor): IPC decomposition



Back

# Variable importance

- Baseline specification (OLS)

$$y_{i,t+h} = \alpha_i + \gamma_t + \sum_k \beta_k \mu_{k,i} f_{k,t} + \text{Import Exposure}_{i,t} + \varepsilon_{i,t}$$

- Interact factors and import exposure with task content scores (Ridge)
- $y$ : task shares, task wage premia



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- Interact factors and import exposure with task content scores (Ridge)
- $y$ : task shares, task wage premia
- Variable importance (Gu, Kelly and Xiu (2020)):

$$VI_j = \frac{R^2 - R_{-j}^2}{\sum_j R^2 - R_{-j}^2}$$

- $R^2 - R_{-j}^2 \equiv$  change in within  $R^2$  setting variable  $j$  to zero
- Calculate variable in importance in rolling windows to look at time variation

# Variable importance: task wage premia

